

Canadian National Pathfinder Virtual Camporee DRUM CORPS COMPETITION



Section 1 - Teams

The minimum number of members per Drum Corps is 8, consisting of the following instruments.

Snare Drums

Pair of Cymbals

Multi-tom (Septs, Quads, or Trios)

A Drum Corps is defined as a group of Pathfinders/TLT's aged 10 through 18. All Drum Corps members must be registered members of the Pathfinder Club that they represent and must be in the 5th through 12th grades.

Drum Corps must be from clubs that are recognized by the conference they represent as an "official" Pathfinder club in that conference, however teams do not have to audition, be ranked, or seek permission by that conference to register as long as they are an "official club" in that conference.

Section 2 - Uniforms

Drum Corps members including the Drum Corps Leader should ALL wear SDACC Class "A" Uniform consisting of the following:

- Khaki Pathfinder Shirt, including Union (if required), Conference, and Club patches along with Class Insignia
- Black Pants or Skirt with belt loops for black Pathfinder belt (No Spandex, Cargo Pants, or Military style BDU's,)
- Black Pathfinder belt and Pathfinder Buckle
- Black Dress Shoes or Boots and socks according to the SDACC Uniform Policy
- Yellow Neckerchief with Slide or Ascot (not both)
- **No Sash**
- **MASK (in compliance with COVID-19 regulations) – This is MANDATORY**

Section 3 – Area

The planned area for the demonstration is on cement, black top, or brick pavers and will have a dimension of roughly 100 by 100 feet. However, teams should plan their routine in a smaller area in case space is not available as planned.

Section 4 – Demonstration Procedure

The Drum Corps leader to enter the demonstration area smartly in front of the camera, assume the position of attention.

The Drum Corps leader will then perform the following:

Render a Hand Salute and state:
In a loud and clear voice!

“Sir/Ma’am, the [**Drum Corps Name**], from [**Church Name**] in the [**Conference**], requests permission to take the floor, Sir/Ma’am.”

Render a Hand Salute and then execute an About Turn and prepare to command the team for the demonstration.

The Time will start when the Drum Corps starts their Cadence.

Section 5 – Time

Each Drum Corps will be allowed 8 minutes to perform from the start of their cadence.

Section 6 – Video Submission

Drum Corps videos must be submitted by **July 23, 2021** via the website:

<http://www.camporee.ca/drill-drum-competition/>

Section 7 - Rudiments

Drum Corps are strongly encouraged to utilize a variety of rudiments in their cadence, however for this competition individual team members by instrument will be called upon to demonstrate the following rudiments prior to the demonstration:

Five Stroke Roll	Single Paradiddle
Single Flamacue	Double Stroke Roll

Points will be deducted for any team member who cannot successfully demonstrate each of these rudiments correctly.

Section 7 – Points

The following criteria will be used in the scoring process:

Entry:	The lineup and entrance of the Drum Corps onto the floor in a uniform fashion
Uniform/Equipment:	Full Compliance with the NAD Class A Uniform and Equipment
Complexity:	Based on the intricacy and relative difficulty and complication of the cadence.
Showmanship:	Proper playing techniques as well as the teams visual and presentation appeal.
Precision:	The precision and timing of each section within the cadence and ability to maintain those.

Creativity:	The creative aspect of including the required movements and rudiments in the demo.
Rudiments:	Corps ability to demonstrate and include the rudiments in the cadence.
Bonus Points	5 points will be awarded to the Drum Corps teams with a leader 18 and Under
Point Deductions	5 Points will be deducted for every 1-30 seconds over the 8 minute time limit

- 1 Point deducted for every piece of equipment dropped
- 1 Point deducted for Drum Leaders that do not follow the required demonstration procedure
- 1 Point deducted for each instance the Drum Corps leaves the demonstration area

Section 8 – Scoring

The scoring of the judges will be tallied and averaged to calculate the final score. All scoring and decisions by the judges are final and are not to be argued or debated. Inappropriate of unchristian like behavior directed toward the judges or staff will result in disqualification. This exhibition is a ministry of the Lord and all behavior should Glorify His Name.

Awards will be given to all teams that meet the standard of the following scoring brackets:

1st Place	90-100 Points	90%	Receiving at least 90% of the total points available
2nd Place	80-89 Points	80%	Receiving at least 80% of the total points available
3rd Place	70-79 Points	70%	Receiving at least 70% of the total points available

Section 9 – Movement

Drum Corps are strongly encouraged to utilize a variety of movements with their cadence, however for this competition the team will be called upon to successfully demonstrate the following movements prior to the demonstration taking into consideration the proper demonstration of the movement with Drum Corps equipment.

Attention Stand at Ease	Parade Rest	Present Arms/Order Arms
Right & Left Turns (5 count)	About Turn (9 count)	

Note: The Drum Corps may demonstrate various styles of movements. However: No sensual movements, sensual gyrations, or Greek stepping will be tolerated. Any team that exhibits any movement that would not Glorify His Name will be asked o leave the demonstration area immediately!

Corps members are also to asked to keep their feet on the ground at all times without exception! The intent is to maintain safety for all Pathfinders by prohibiting any acrobatic routines, tumbling, cartwheels, or team members acrobatic formations on top of another's

shoulders. The raising of one leg at a time is acceptable for short periods of time to enhance the cymbal or drum movements.

All Instruments: must be carried by the Pathfinders playing those instruments for the demonstration using standard Drum Corps equipment straps/harness.

No Carts, Wagons, Bicycles, or other transportation devices will be allowed on the demonstration floor. i.e. if the instrument is too large to be carried by the Pathfinder then it cannot be part of the demonstration.